

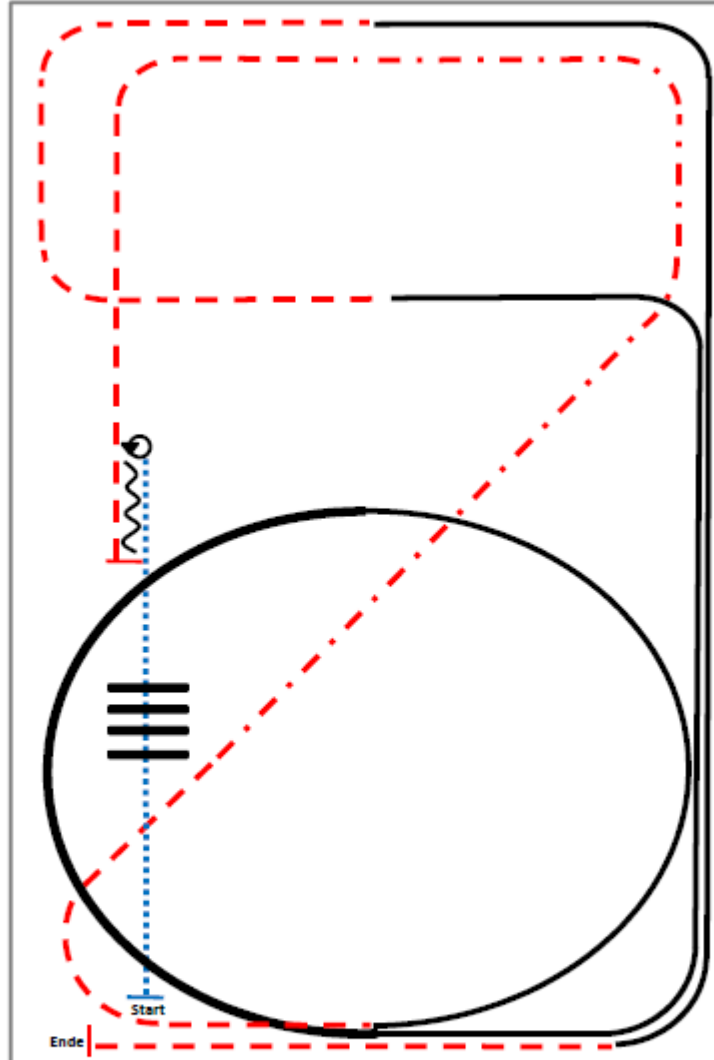
Pattern

Reining:	LK 4	Pt. 15
	C LK 3	Pt. 13
	A LK 3	Pt. 11
	LK 2 A, 1 A	Pt. 12
	LK 1/2 jun.	Pt. 6
	LK 1/2 B	Pt. 8
	Q-LK 2/1 jun.	Pt.12
	Q-LK 2/1 B	Pt.12
	Q-LK 2/1 A	Pt. 11
Western Riding:	LK 1/2 A/B	Pt.4
	Q-LK 2/1 A sen	Pt. 4
	Q-LK 2/1 B	Pt. 4
	Q-LK 2/1 jun	Pt.8
Superhorse:	LK 1/2 sen	Pt. 2
	Q-LK 2/1 A/B	Pt. 3
Jungpferdeprüfungen:	Basis 4 jährig	Pt. 3
	Basis 5 jährig	Pt. 4
	Trail 4 jährig	Pt. 4
	Trail 5 jährig	Pt. 5
	Reining 4 und 5 jährig	Pt. 1
Youngstar:	Reining	Pt. 8
	Challenge	Pt. 1

Ranch Riding LK 4A, LK 4B

Pattern RR 2017 #3: LK 4/5 A/B
(auch für Hallen und Plätze 20x40m)

DFV
03/2017



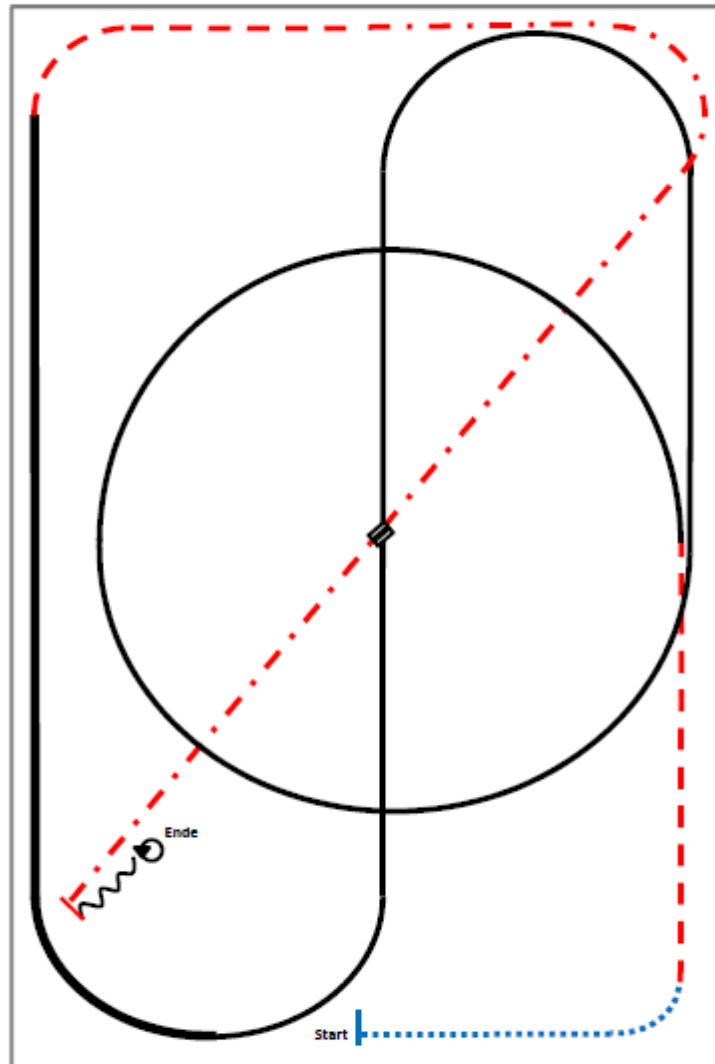
- 1) Walk.
- 2) Walk over, walk.
- 3) Stop, 360° turn left or right.
- 4) Back.
- 5) Trot.
- 6) Extended trot, trot.
- 7) Lope left lead.
- 8) Extended lope, lope.
- 9) Trot.
- 10) Lope right lead.
- 11) Trot, stop.

	Back
	Lope
	Ext. Lope
	Trot
	Ext. Trot
	Walk
	Lead change
	flying/simple

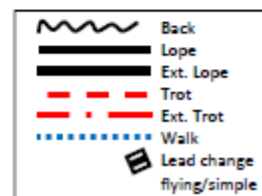
Ranch Riding A LK 3A, A LK 3B

Pattern RR 2017 #1: LK 3 A/B (auch für Hallen und Plätze 20x40m geeignet)

03/2017



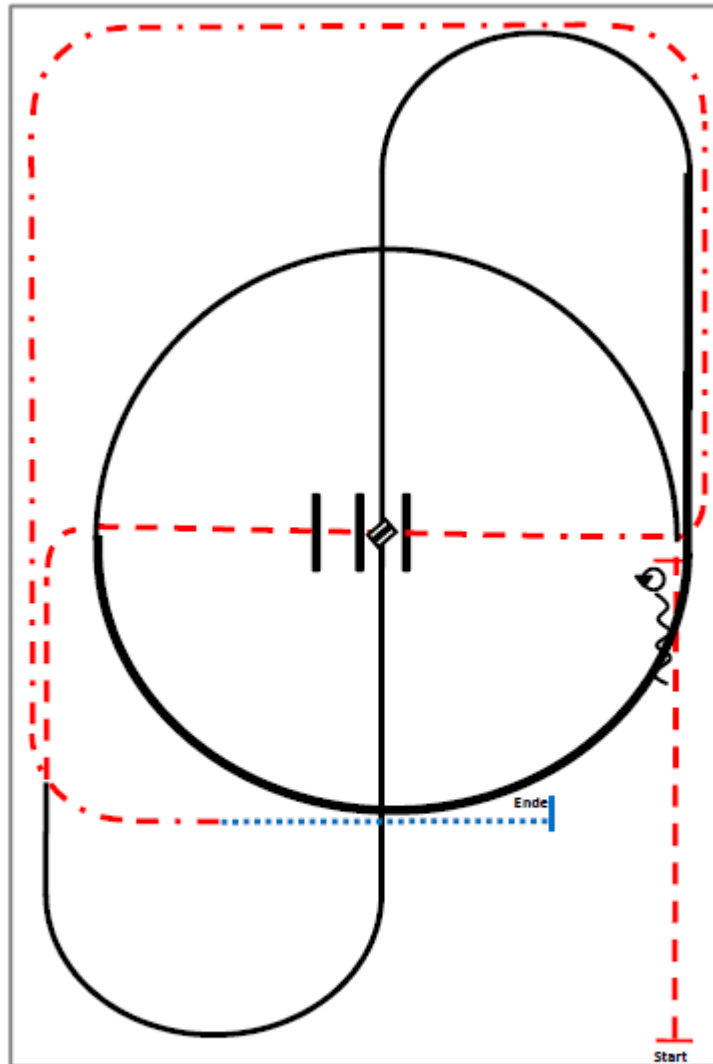
- 1) Walk.
- 2) Trot.
- 3) Lope left lead circle, lope.
- 4) Lead change in the center.
- 5) Lope right lead.
- 6) Extended lope.
- 7) Trot.
- 8) Extended trot.
- 9) Stop, back.
- 10) 360° turns each direction either way first.



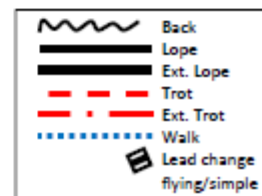
Ranch Riding C LK 3

Pattern RR 2017 #4: LK 3 A/B
(auch für Hallen und Plätze 20x40m geeignet)

DFV
Deutscher Reitverband
03/2017

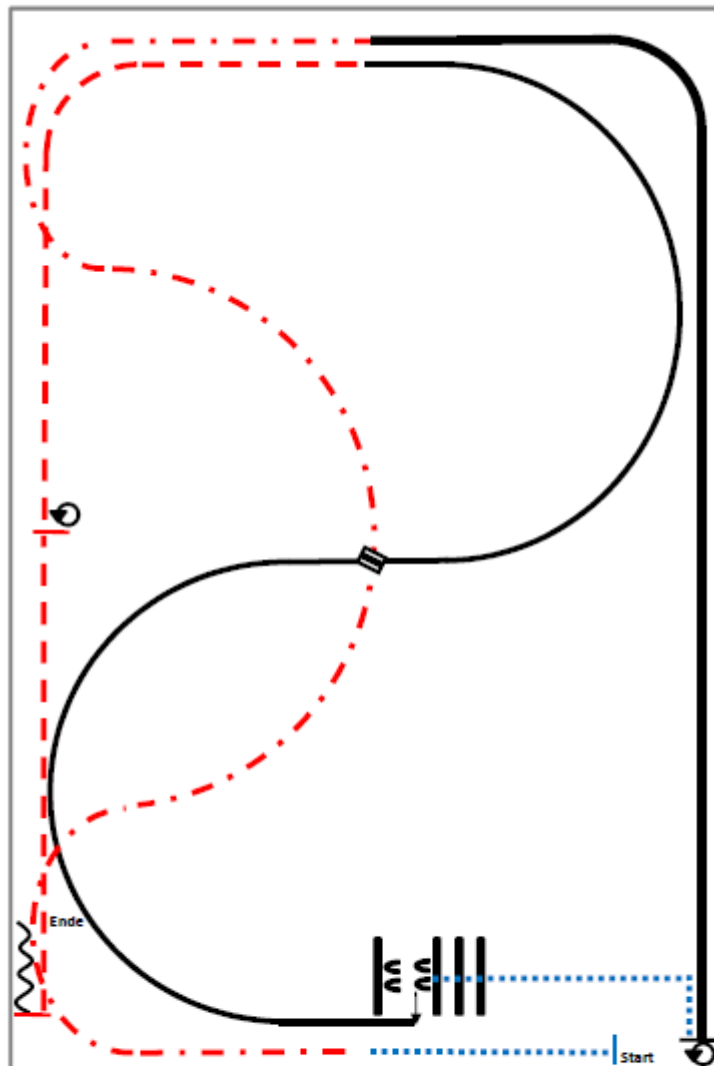


- 1) Trot.
- 2) Stop, 180° turns each direction either way first.
- 3) Back.
- 4) Lope left lead.
- 5) Extended lope, lope.
- 6) Lead change.
- 7) Lope right lead.
- 8) Trot, trot over.
- 9) Extended trot.
- 10) Walk, stop.

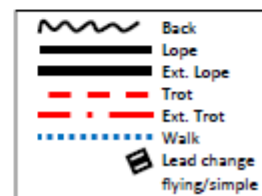


Ranch Riding LK 1A sen., LK 2A sen., LK 1/2 B

Qualifikationspattern RR 2017 #6: LK 1/2 A/B sen.
(auch für Hallen und Plätze 20x40m geeignet)



- 1) Walk.
- 2) Extended trot serpentine.
- 3) Extended lope right lead.
- 4) Stop, 180° turn right.
- 5) Walk.
- 6) Walk over, sidepass left.
- 7) Lope right lead.
- 8) Lead change.
- 9) Lope left lead.
- 10) Trot.
- 11) Stop, 360° turns each direction either way first.
- 12) Trot, stop, back.

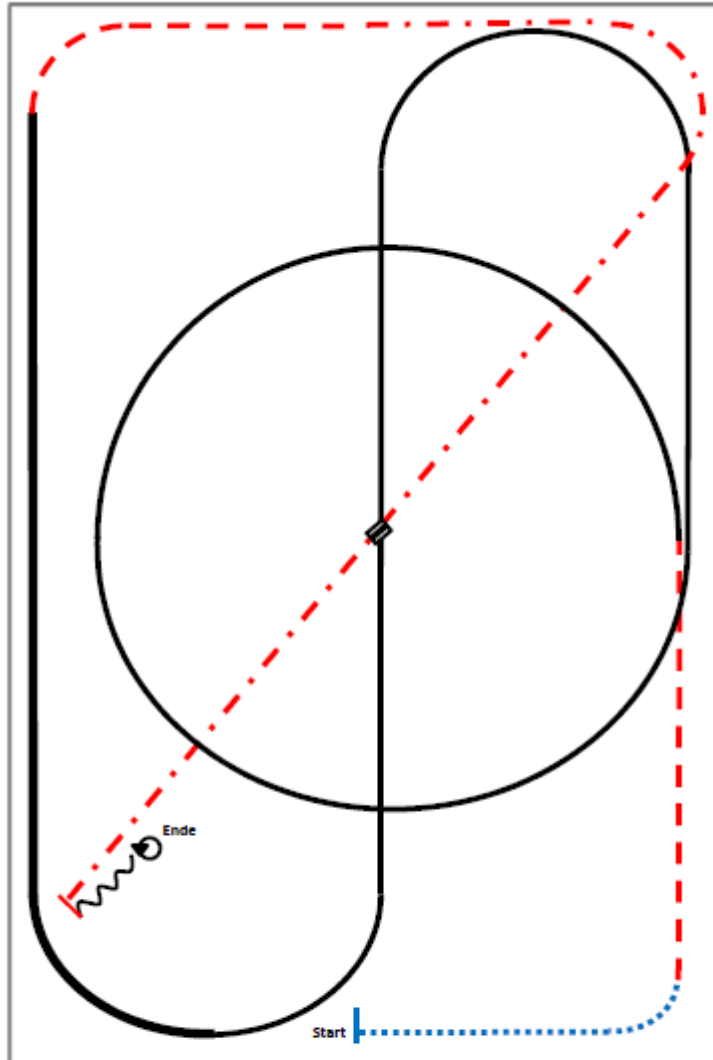


Ranch Riding LK 1 jun., LK 2 jun.

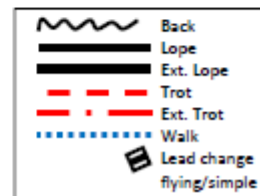
Qualifikationspattern RR 2017 #1: LK 1/2 jun.
(auch für Hallen und Plätze 20x40m geeignet)



03/2017

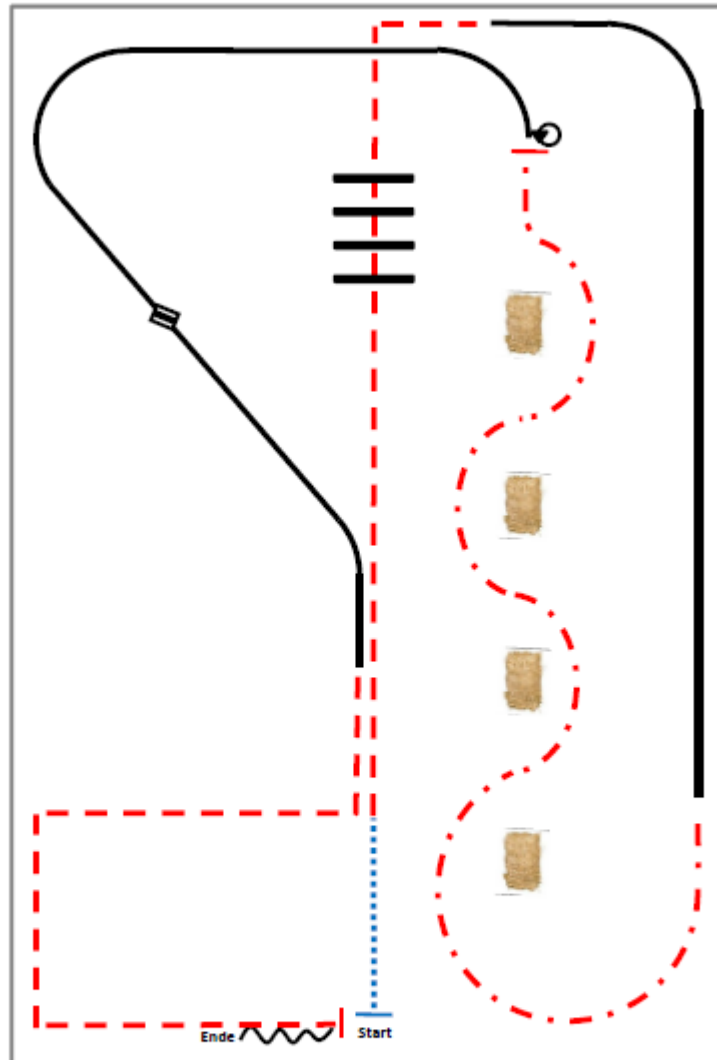


- 1) Walk.
- 2) Trot.
- 3) Lope left lead circle, lope.
- 4) Lead change in the center.
- 5) Lope right lead.
- 6) Extended lope.
- 7) Trot.
- 8) Extended trot.
- 9) Stop, back.
- 10) 360° turns each direction either way first.

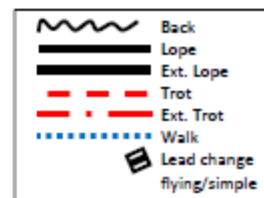


Ranch Riding Q LK 2/1 A sen., Q LK 2/1 B

Qualifikationspattern RR 2017 #5: LK 1/2 A/B sen.
(auch für Hallen und Plätze 20x40m geeignet)



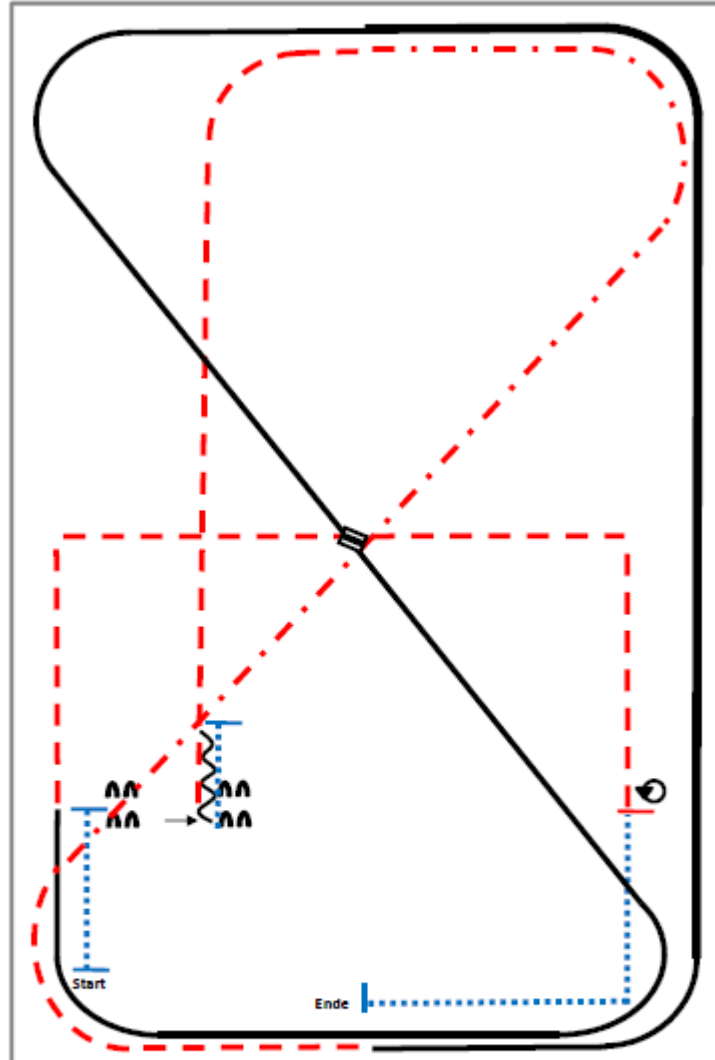
- 1) Walk.
- 2) Trot.
- 3) Trot over.
- 4) Lope right lead, extended lope.
- 5) Extended trot serpentine.
- 6) Stop, 360° turns each direction either way first.
- 7) Lope left lead.
- 8) Lead change.
- 9) Lope right lead.
- 10) Trot corners.
- 11) Stop, back.



Ranch Riding Q LK 2/1 jun.

Qualifikationspattern RR 2017 #3: LK 1/2 jun.
(auch für Hallen und Plätze 20x40m geeignet)

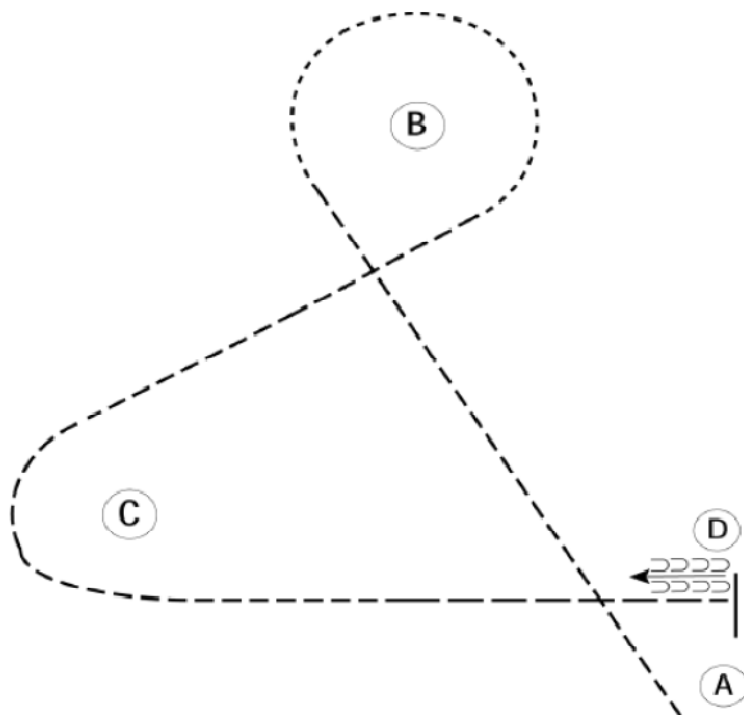
DFV
Deutscher Reitverband
03/2017



- 1) Walk, stop.
- 2) Sidepass right.
- 3) Walk, stop, back.
- 4) Trot.
- 5) Extended trot, trot.
- 6) Lope left lead.
- 7) Extended lope, lope.
- 8) Lead change.
- 9) Lope right lead.
- 10) Trot corners.
- 11) Stop, 360° turn left or right, walk, stop.

	Back
	Lope
	Ext. Lope
	Trot
	Ext. Trot
	Walk
	Lead change
	flying/simple

Western Horsemanship Walk/Tot

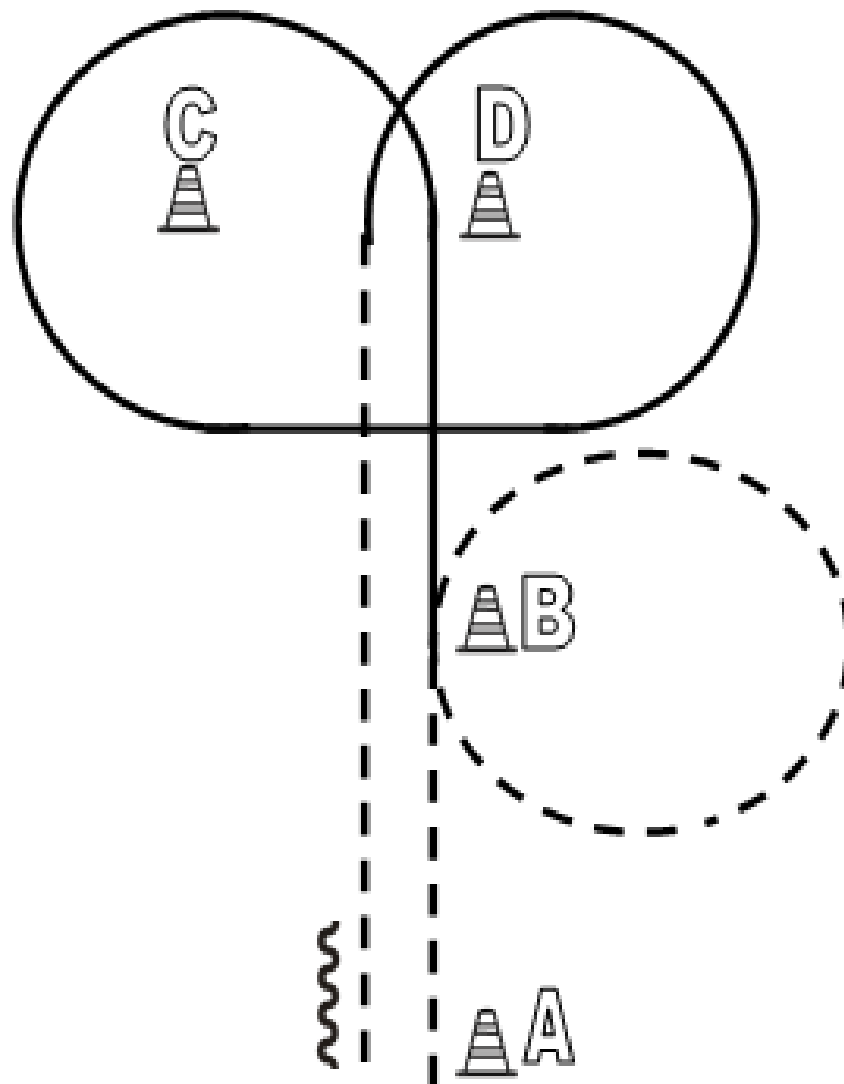


Be ready at A.

1. Jog to B.
2. At B, walk and walk around B.
3. Jog to and around C and to D.
4. Stop at D and back approximately one horse length.

Western Horsemanship LK 4/5, LK 4B

I

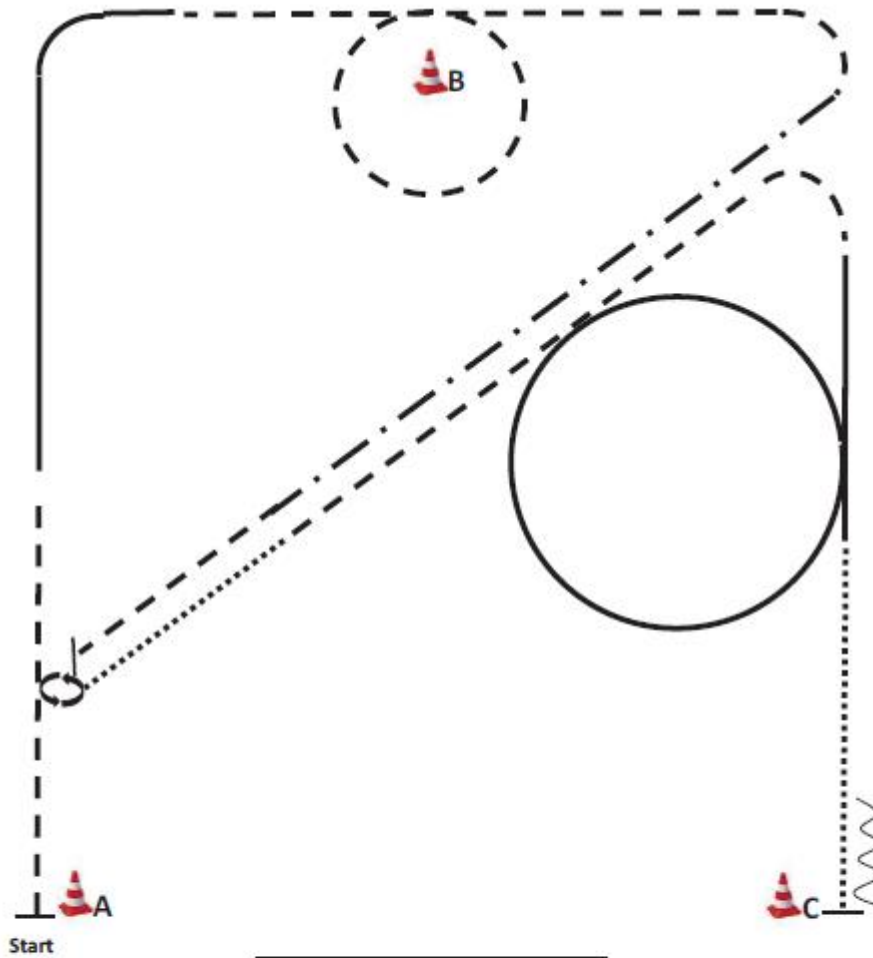


Be ready at A

1. Jog, ~~Jogvolte~~
2. Lope left
3. Jog
4. Stop
5. Back up

Walk to the warmup area

Western Horsemanship A LK 3A, A LK 3B



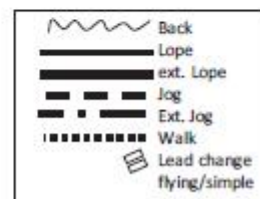
Start

WARM UP AREA

1. Be ready at A, Jog, Lope right lead
2. Jog, Jog very small circle
3. Ext. Jog, Jog, stop.
4. 180° turn (opt. r/l).

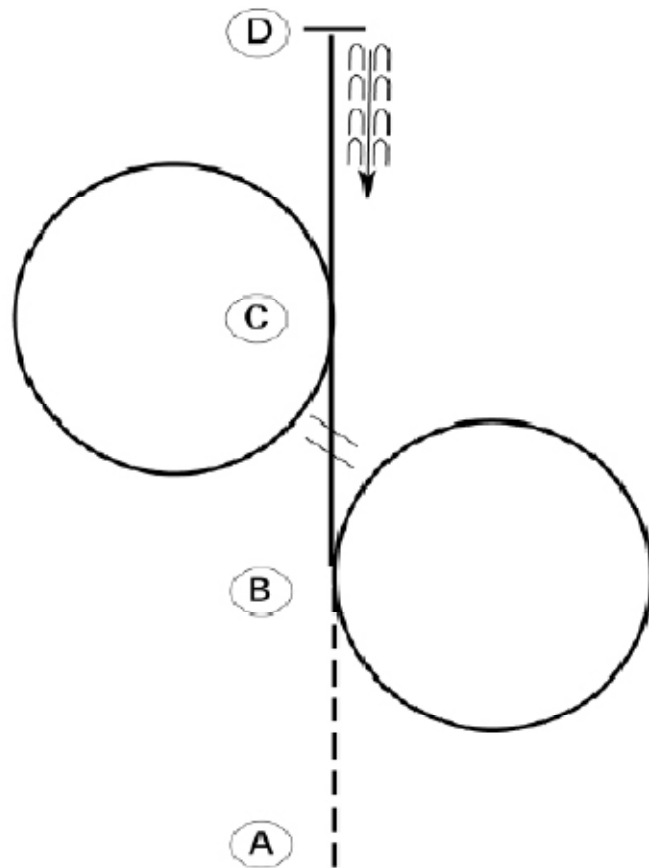
5. Walk, Jog.
6. Lope right lead, Lope circle.
7. Walk, stop.
8. Back

Walk to warm up area.



Western Horsemanship C LK 3A, C LK 3B

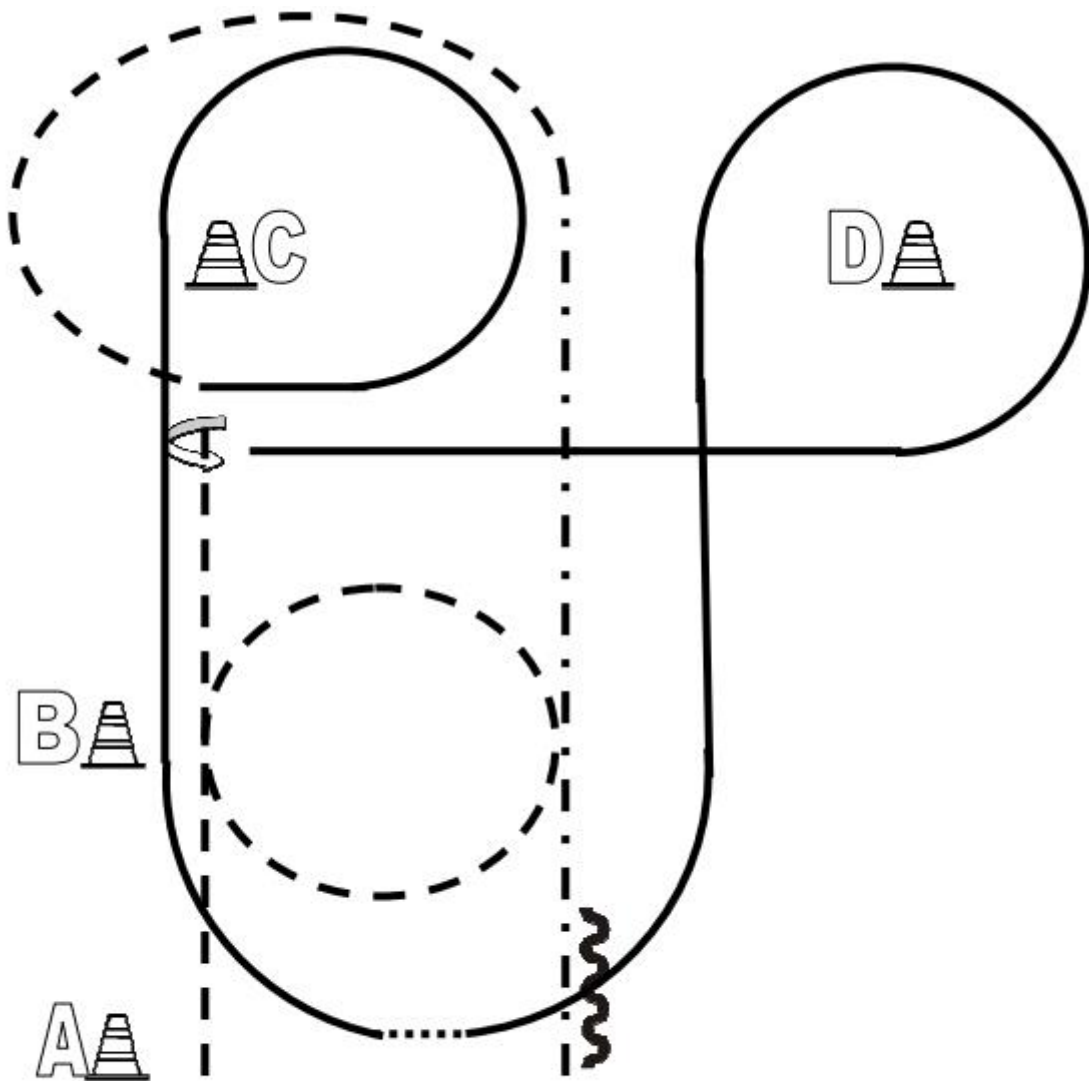
...



Be ready at A.

1. Jog from A to B.
2. Lope a circle to the right at B.
3. Change leads 1/2 way between B and C.
4. Lope a circle to the left at C.
5. Continue to lope to D.
6. Stop at D and back one horse length.

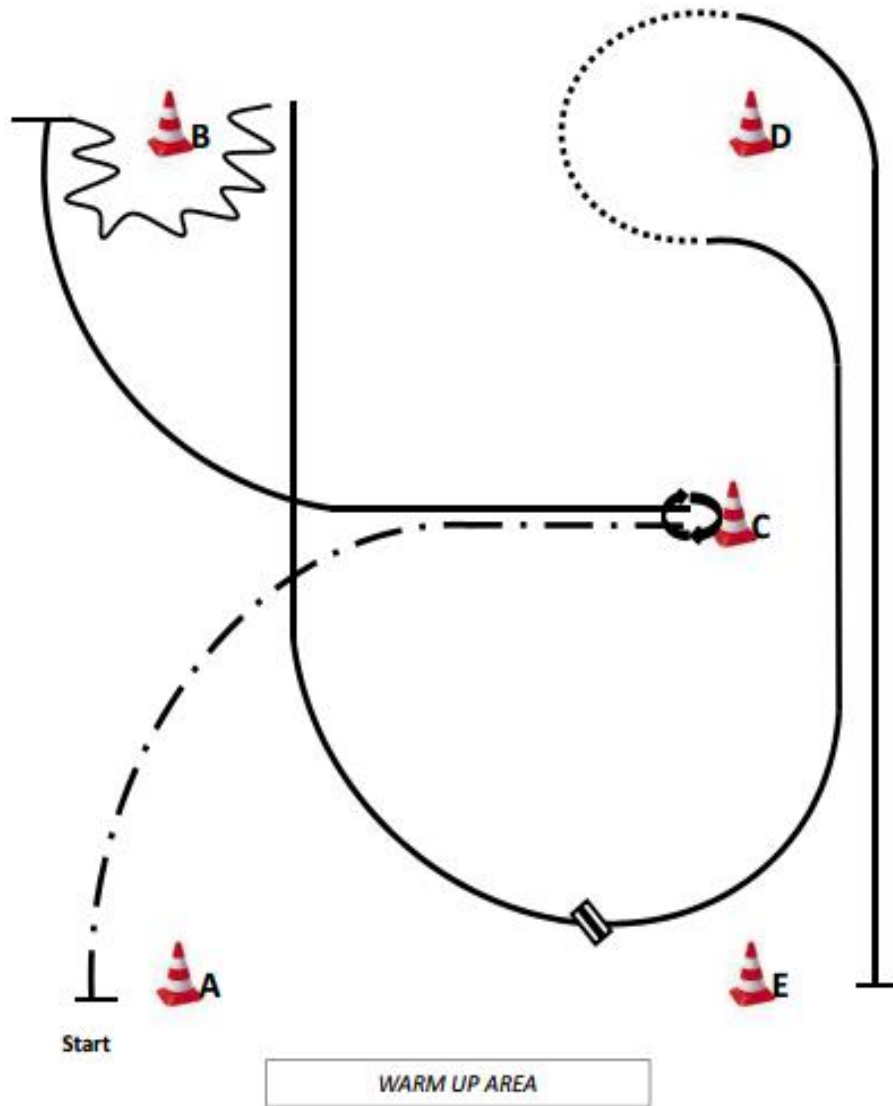
Western Horsemanship LK 1A, LK 2A, LK 1B, LK 2B



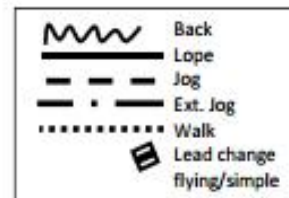
Be ready at A

1. Jog, jog a small circle, stop
2. 270° turn left
3. Lope left lead
4. Walk
5. Lope right lead
6. Jog, extended jog
7. Stop, back

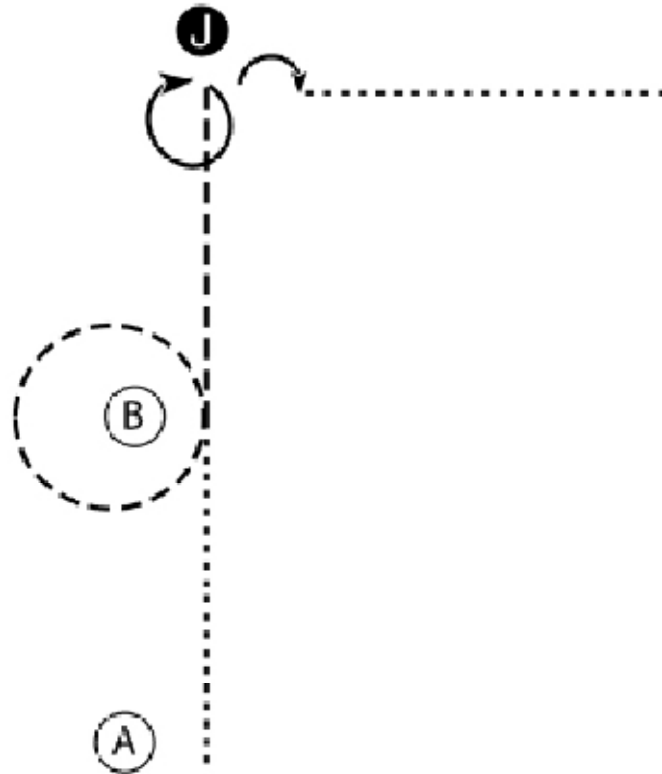
Western Horsemanship Q LK 2/1 A, Q LK 2/1 B



1. Be ready at A, ext. jog to C, stop , 540° turn (opt. r/l), right lope, stop
 2. Back around B, left lope, lead change , right lope.
 3. Walk, left lope to E, stop.
- Walk to warm up area.

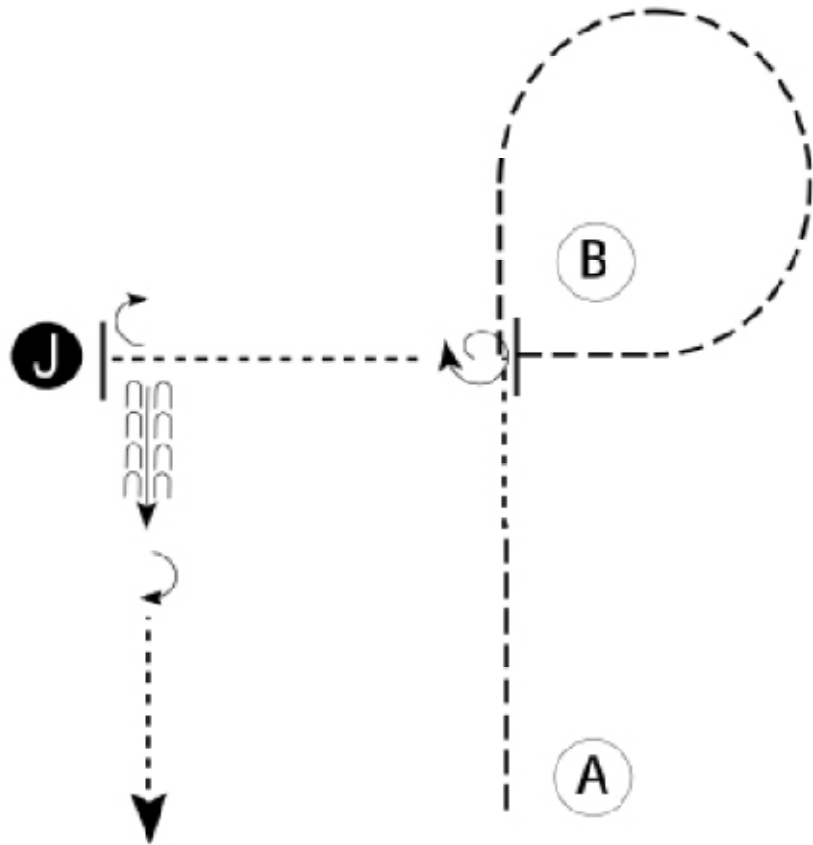


Showmanship at Halter C LK 3A, LK 3B, LK 4/5



1. Walk from A to B.
2. At B trot. Trot a circle around B and continue to the Judge
3. Stop and perform a 360 degree turn. Set up for inspection.
4. When dismissed perform a 90 degree turn.
5. Walk straight away from the Judge.

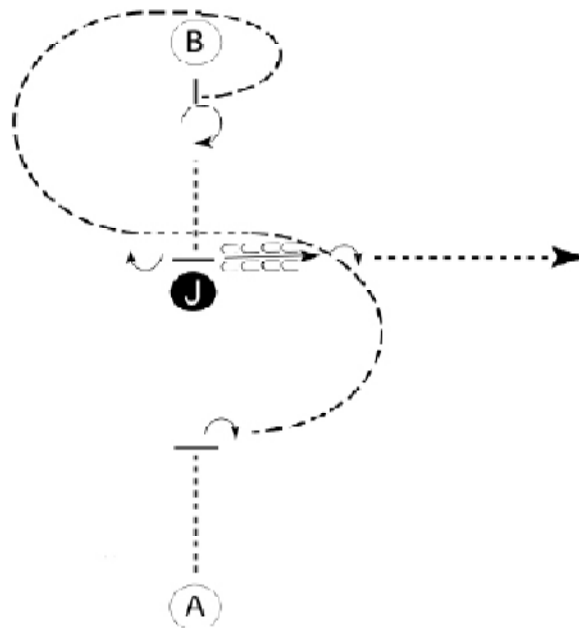
Showmanship at Halter A LK 3, LK 2A, LK 1A, LK 1/2 B



Be ready at A

1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot past B and stop. Perform a 360 degree turn.
5. Walk to judge and set up for inspection.
6. When dismissed, perform a 90 degree turn and back approximately 2 horse lengths
7. Perform a 180 degree turn and walk straight away.

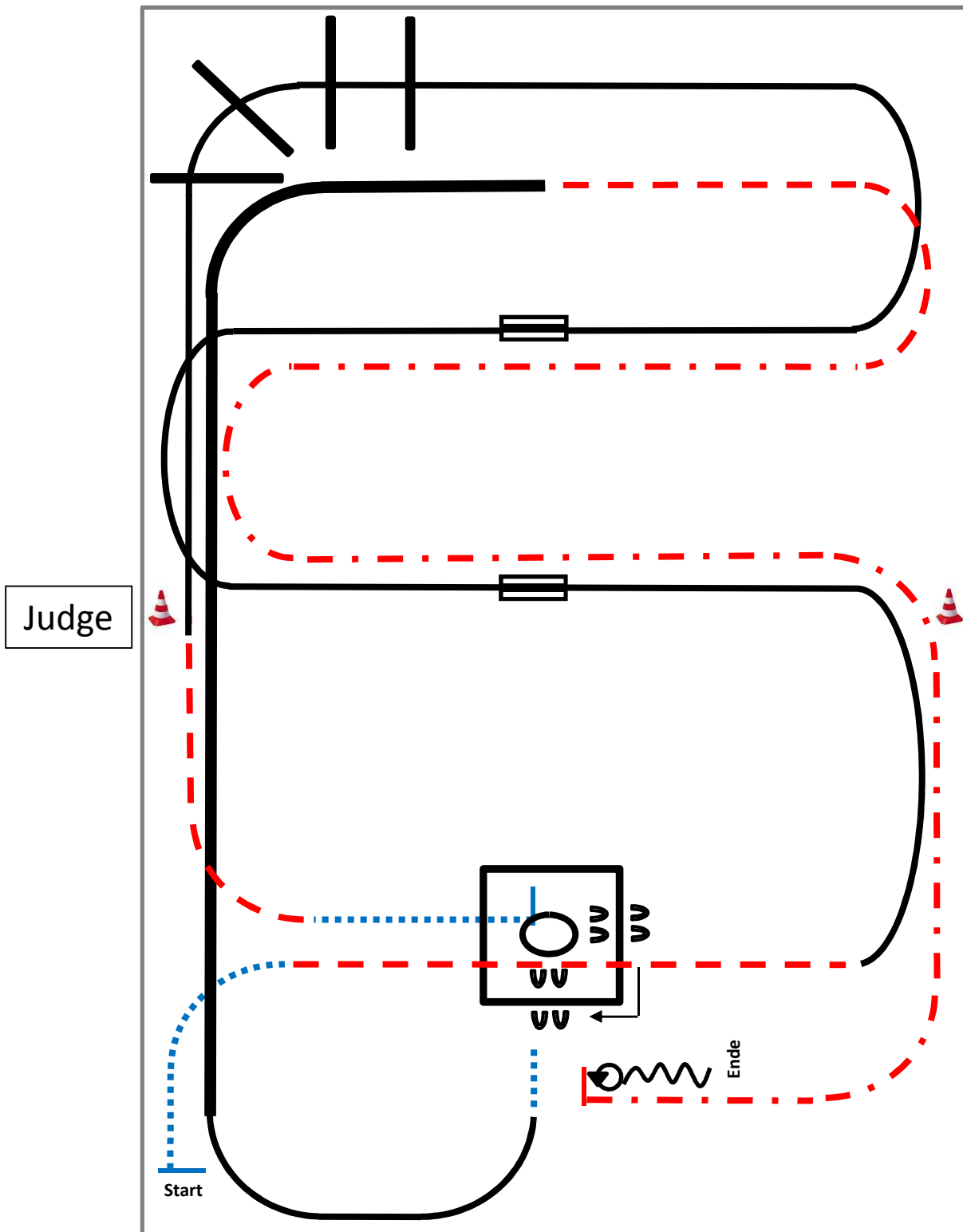
Showmanship at Halter Q LK 2/1 A, Q LK 2/1 B



Be ready with your horse's tail at A.

1. Walk halfway to Judge.
2. Stop and perform a 1/4 turn.
3. Trot half circle. Break to a walk before Judge and walk at least two horse lengths past Judge.
4. Trot a half circle to and around B as shown.
5. Stop and perform a 3/4 turn and walk to Judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 1/4 turn.
8. Back approximately one horse length.
9. Perform a 1/2 turn and walk straight away to exit.

Young Star Challenge Pattern 1 (6j.)

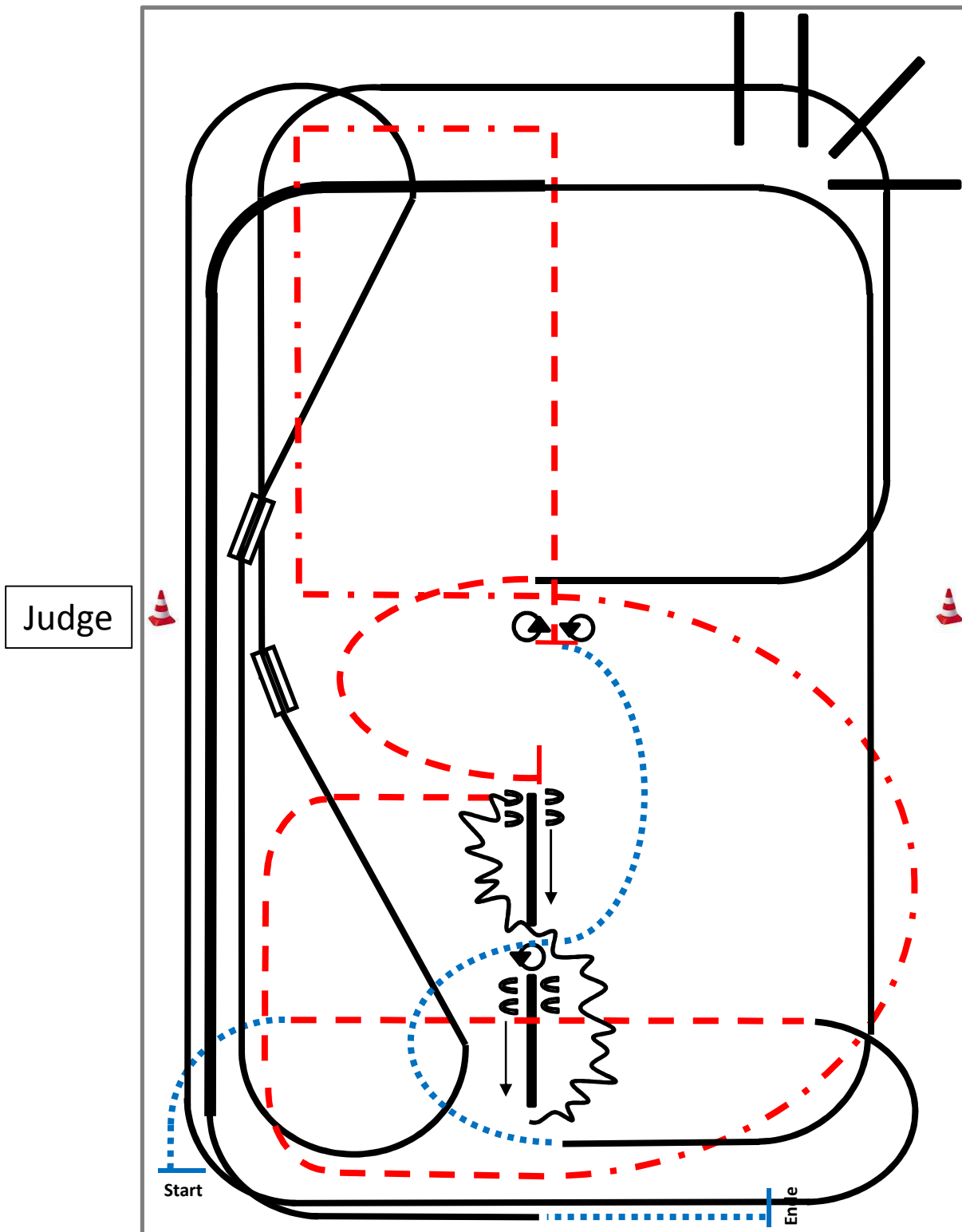


- WR 1) Walk, jog, jog over.
- 2) Lope left lead, 1. Galoppwechsel mit Seitenwechsel.
- 3) 2. Galoppwechsel mit Seitenwechsel.
- TH 4) Lope over.
- 5) Jog, walk, Box 360° re.o.li.
- 6) Sidepass re., walk.
- 7) Lope right lead, extended lope entlang der langen Seite bis zur Mitte der kurzen Seite.
- RR 8) Trot, extended trot bis Höhe Mitte der kurzen Seite.
- 9) Stop, turn 360° each direction (either way 1st), Back up.

Verharren, um das Ende der Prüfung anzuzeigen.

	Rückwärts
	Galopp
	Galoppverstärkung
	Trab/Jog
	Extended
	Trot
	Schritt

Young Star Challenge Pattern 2 (6j.)

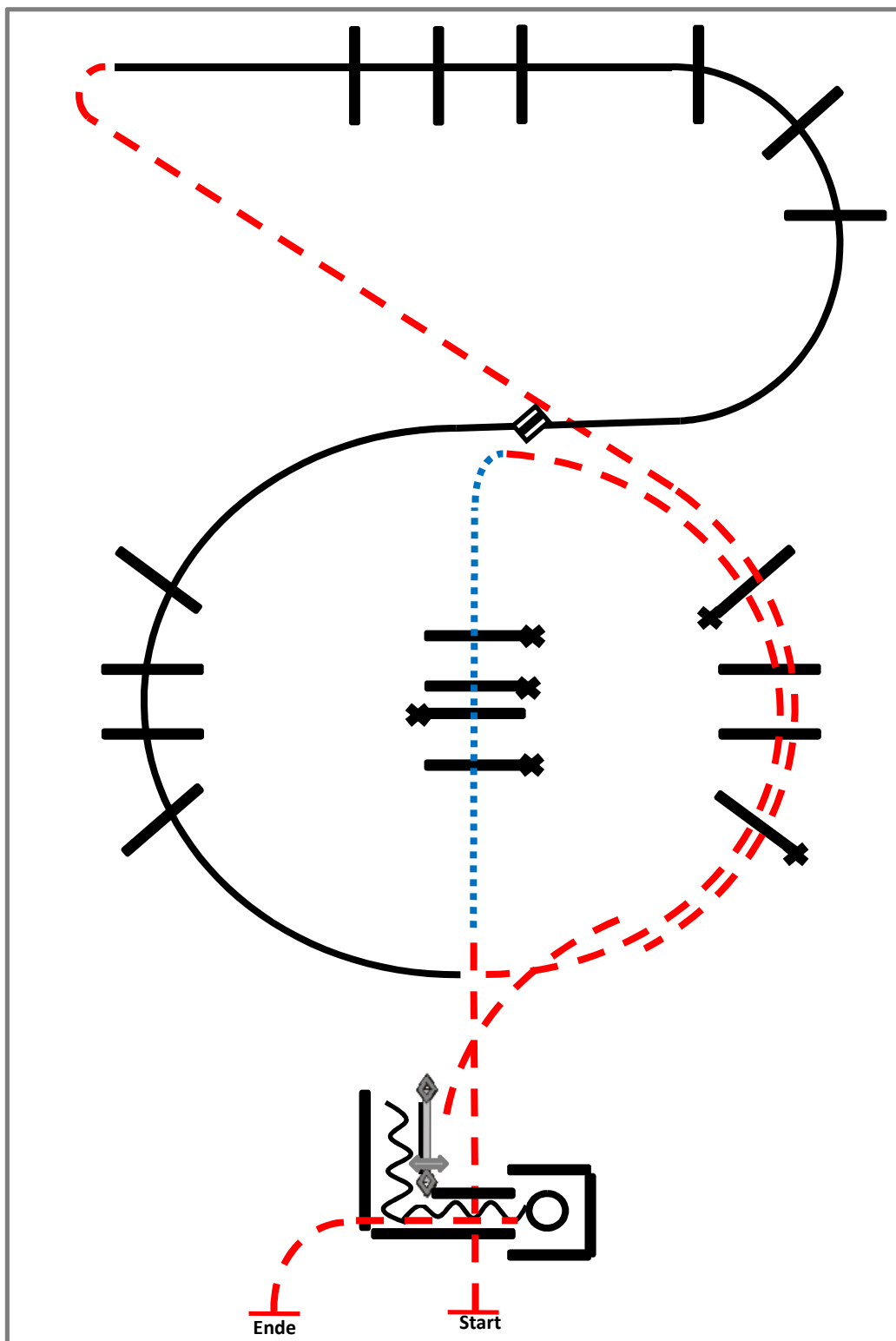


- 1) Walk, jog, jog over.
- WR 2) Lope right lead, aus der Ecke kehrt, 1. Galoppwechsel Mitte der langen Seite.
- 3) Aus der Ecke kehrt, 2. Galoppwechsel Mitte der langen Seite.
- 4) Lope over.
- TH 5) Bei X jog bis Höhe der Stange, sidepass re., 180°, sidepass li.
- 6) Back up Slalom.
- 7) Trot bis Mitte der kurzen Seite, extended trot ½ Zirkel, weiter extended trot corners bis Mitte der kurzen Seite, trot bis X.
- RR 8) Stop, turn 360° each direction (either way 1st).
- 9) Walk, Mitte der kurzen Seite lope left lead, Mitte der kurzen Seite extended lope, vor der Ecke lope, Mitte der kurzen Seite walk, stop.

Verharren, um das Ende der Prüfung anzuzeigen.

	Rückwärts
	Galopp
	Galoppverstärkung
	Trot/Jog
	Extended
	Trot
	Schritt

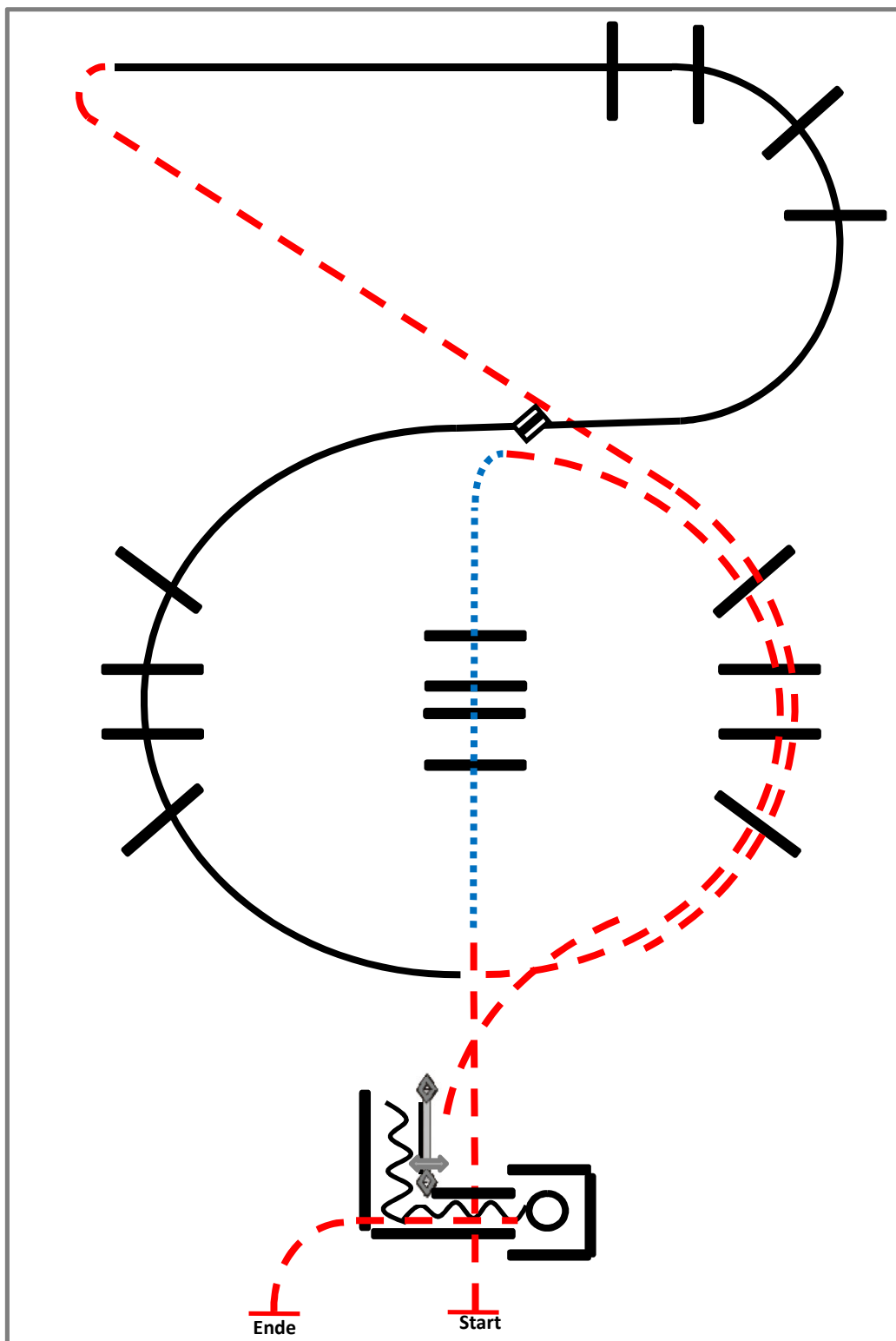
Qualifikationspattern TH 2017 #3: LK 1/2 A/B sen. (Empfohlen für Hallen oder Plätze 20x40m)








- 1) Jog over.
- 2) Walk over.
- 3) Jog over.
- 4) Lope over, lead change.
- 5) Lope over.
- 6) Jog over.
- 7) Ropegate with pole.
- 8) Back up.
- 9) Box 360 (r.o.l.), jog out, stop.

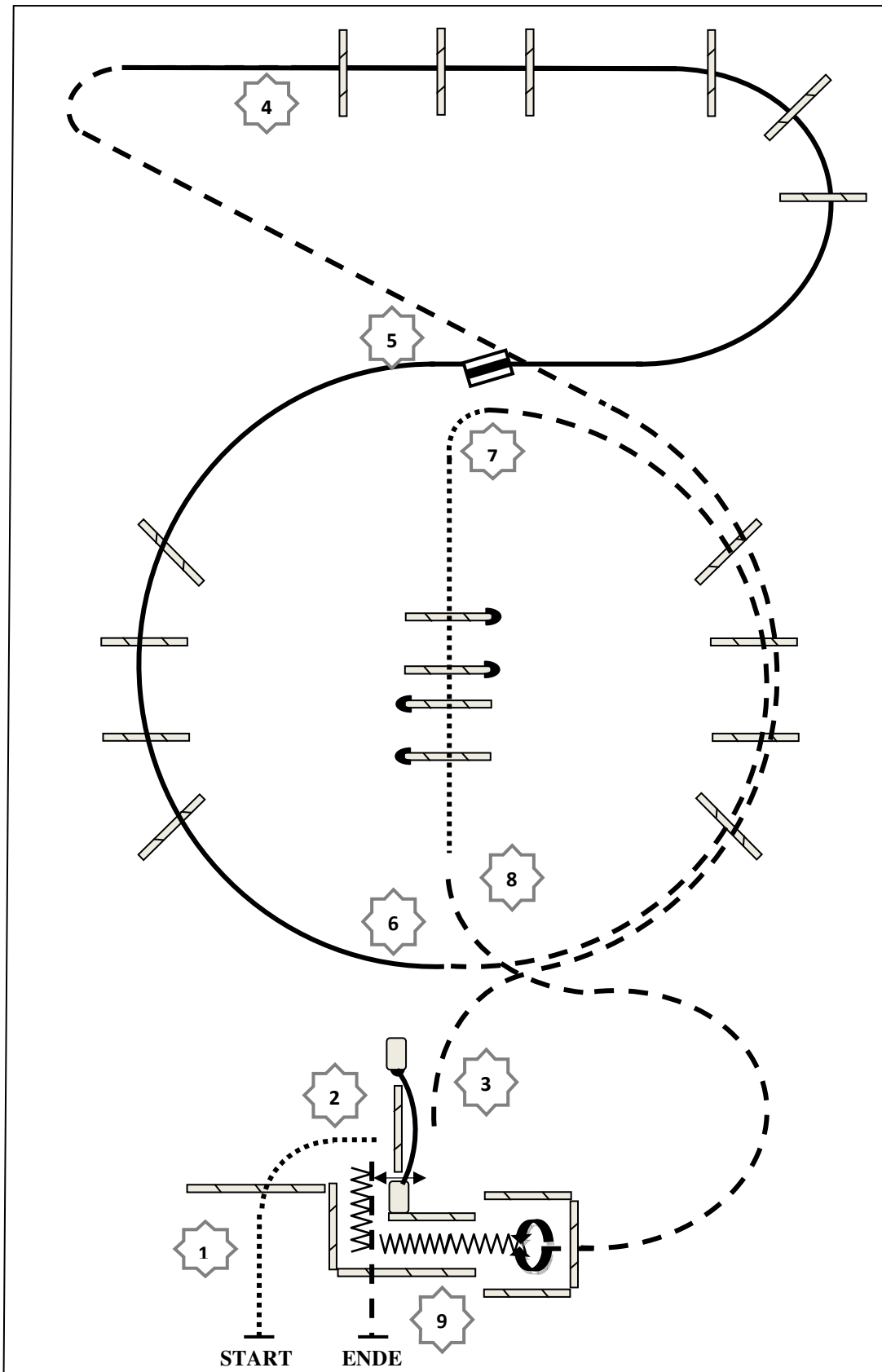
	Back
	Lope
	Jog
	Walk
	Lead change flying/simple

Qualifikationspattern TH 2017 #4: LK 1/2 jun. (Empfohlen für Hallen oder Plätze 20x40m)

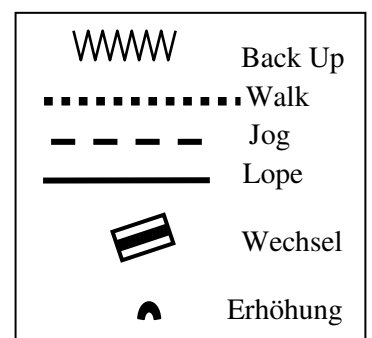


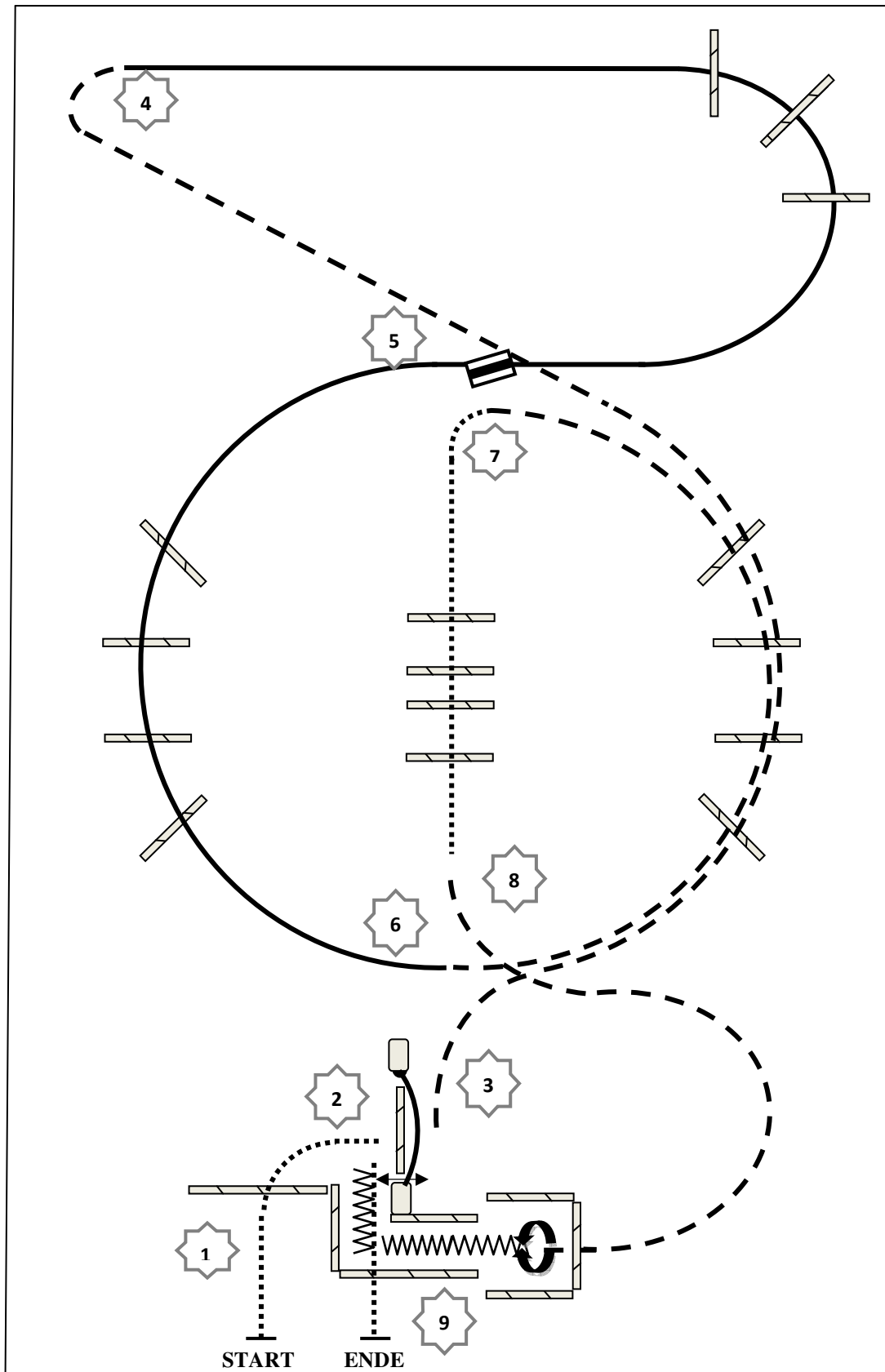
- 1) Jog over.
- 2) Walk over.
- 3) Jog over.
- 4) Lope over, lead change.
- 5) Lope over.
- 6) Jog over.
- 7) Ropegate with pole.
- 8) Back up.
- 9) Box 360 (r.o.l.), jog out, stop.

	Back
	Lope
	Jog
	Walk
	Lead change flying/simple

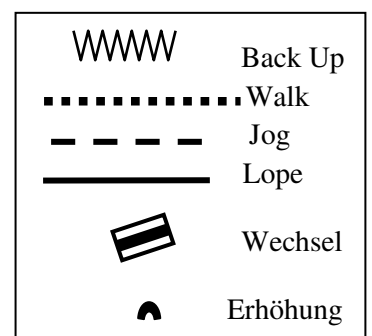


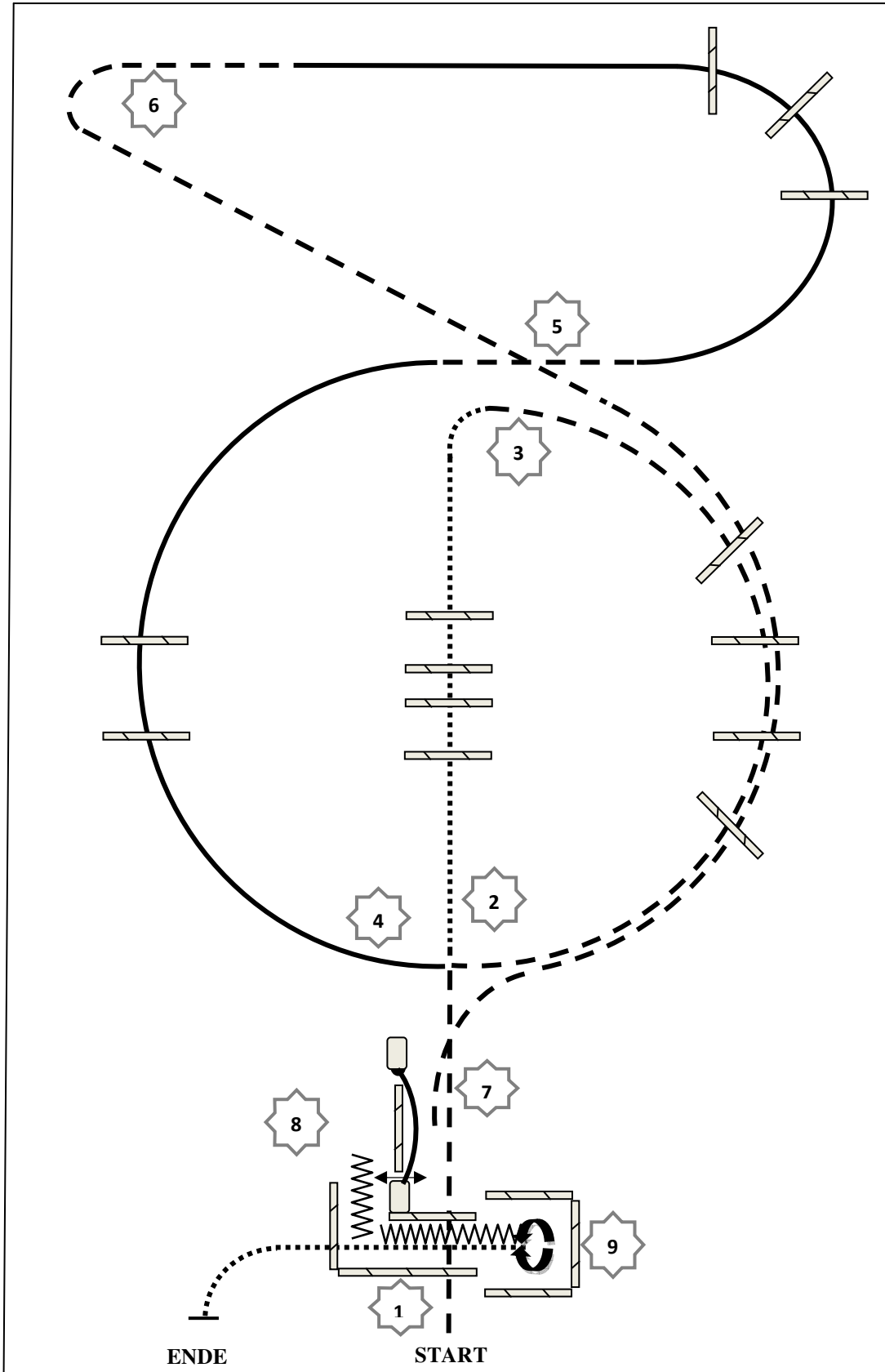
1. Walk over
2. Seiltor mit Stange
3. Jog over
4. Lope over, fliegender o. einfacher Wechsel
5. Lope over
6. Jog over
7. Walk over
8. Jog in Box, 540° Drehung
9. Back up, Jog out, Stop, Ende



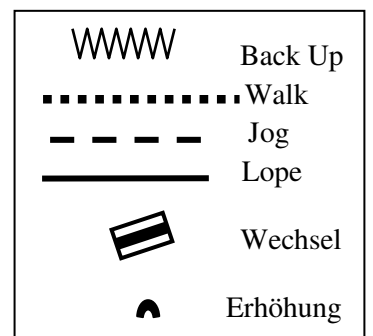


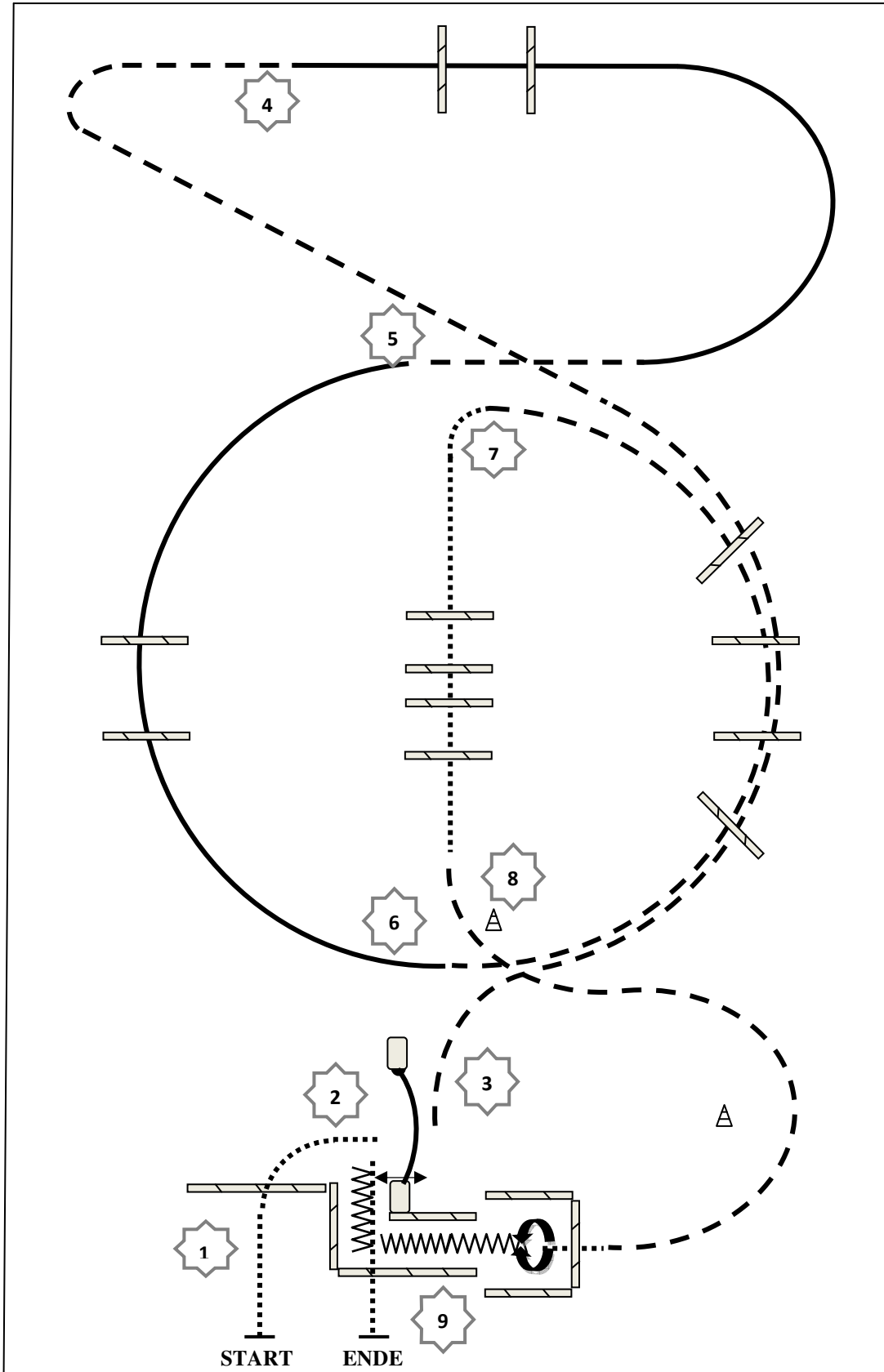
1. Walk over
2. Seiltor mit Stange
3. Jog over
4. Lope over, fliegender o. einfacher Wechsel
5. Lope over
6. Jog over
7. Walk over
8. Jog in Box, 540° Drehung
9. Back up, Walk out, Stop, Ende



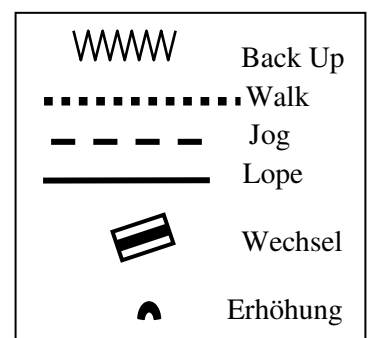


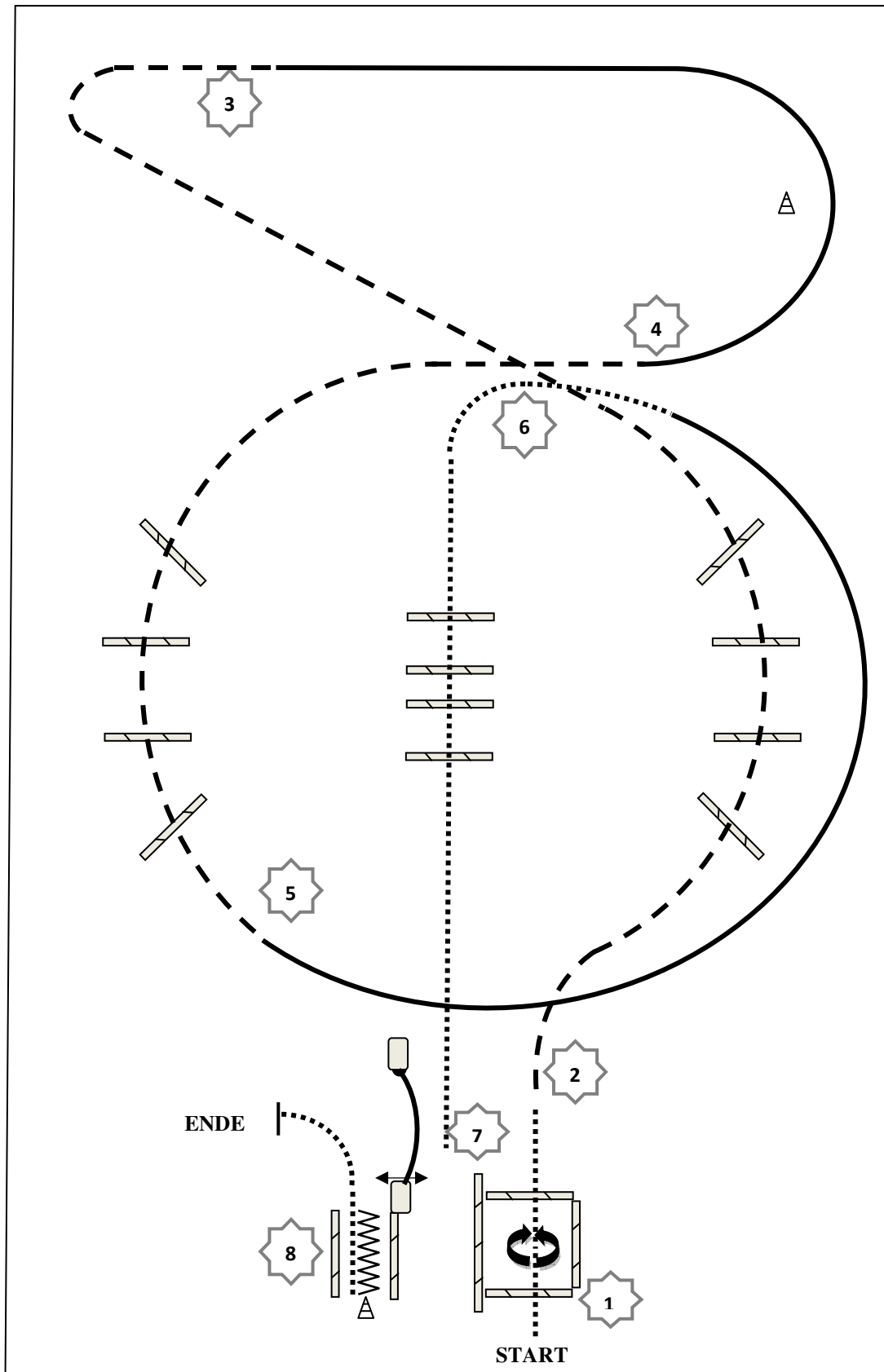
1. Jog over
2. Walk over
3. Jog over
4. Lope over, Jog
5. Lope over
6. Jog over
7. Seiltor mit Stange
8. Back up
9. In Box, 360° Drehung, Walk out, Stop, Ende







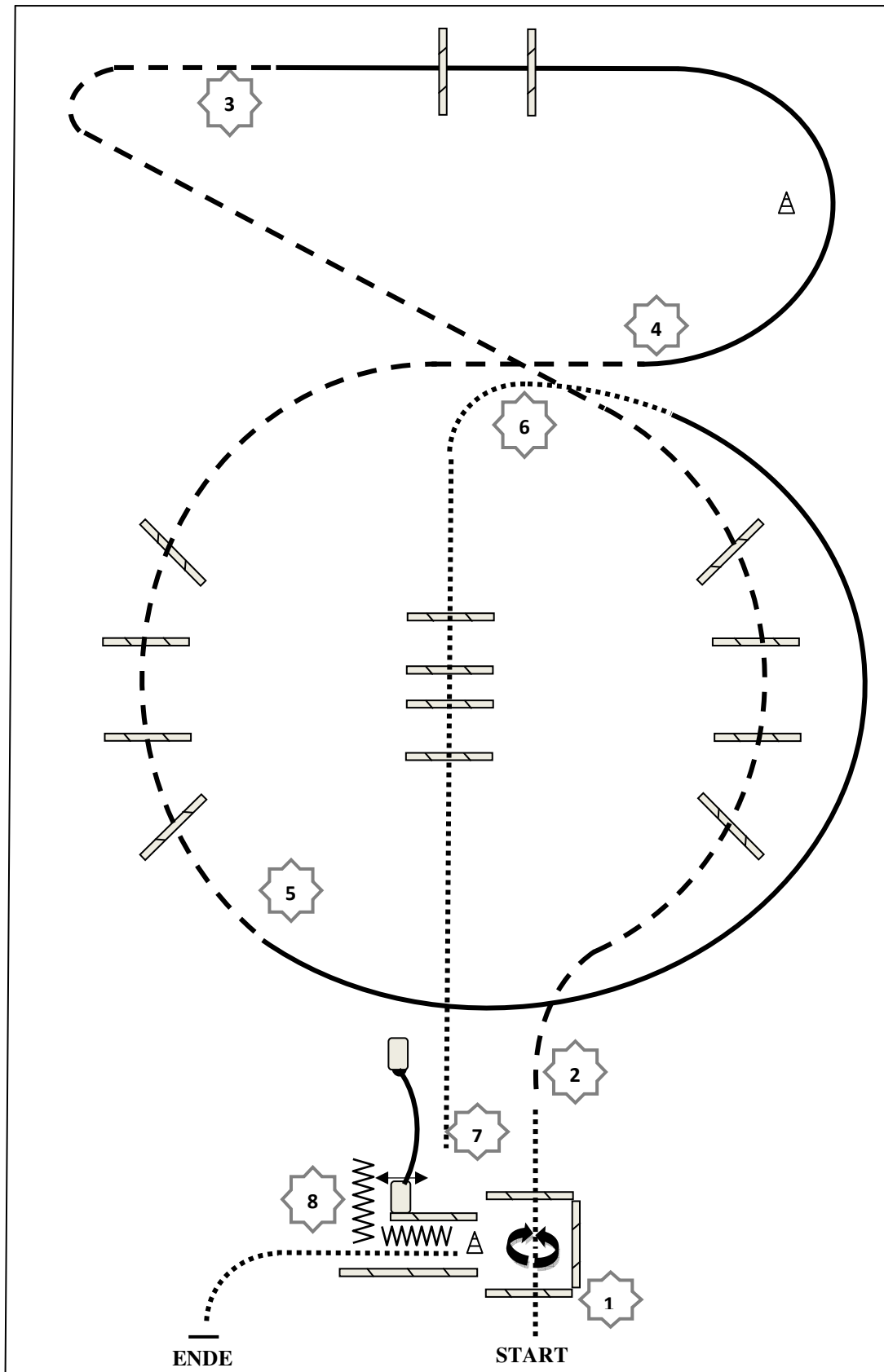
1. Walk over
2. Seiltor
3. Jog over
4. Lope over, Jog
5. Lope over
6. Jog over
7. Walk over
8. Jog, Walk in Box, 540° Drehung
9. Back up, Walk out, Stop, Ende







1. Walk in Box, 360° Drehung, Walk out
2. Jog over
3. Lope
4. Jog over
5. Lope
6. Walk over
7. Seiltor
8. Back up, Walk out, Stop, Ende

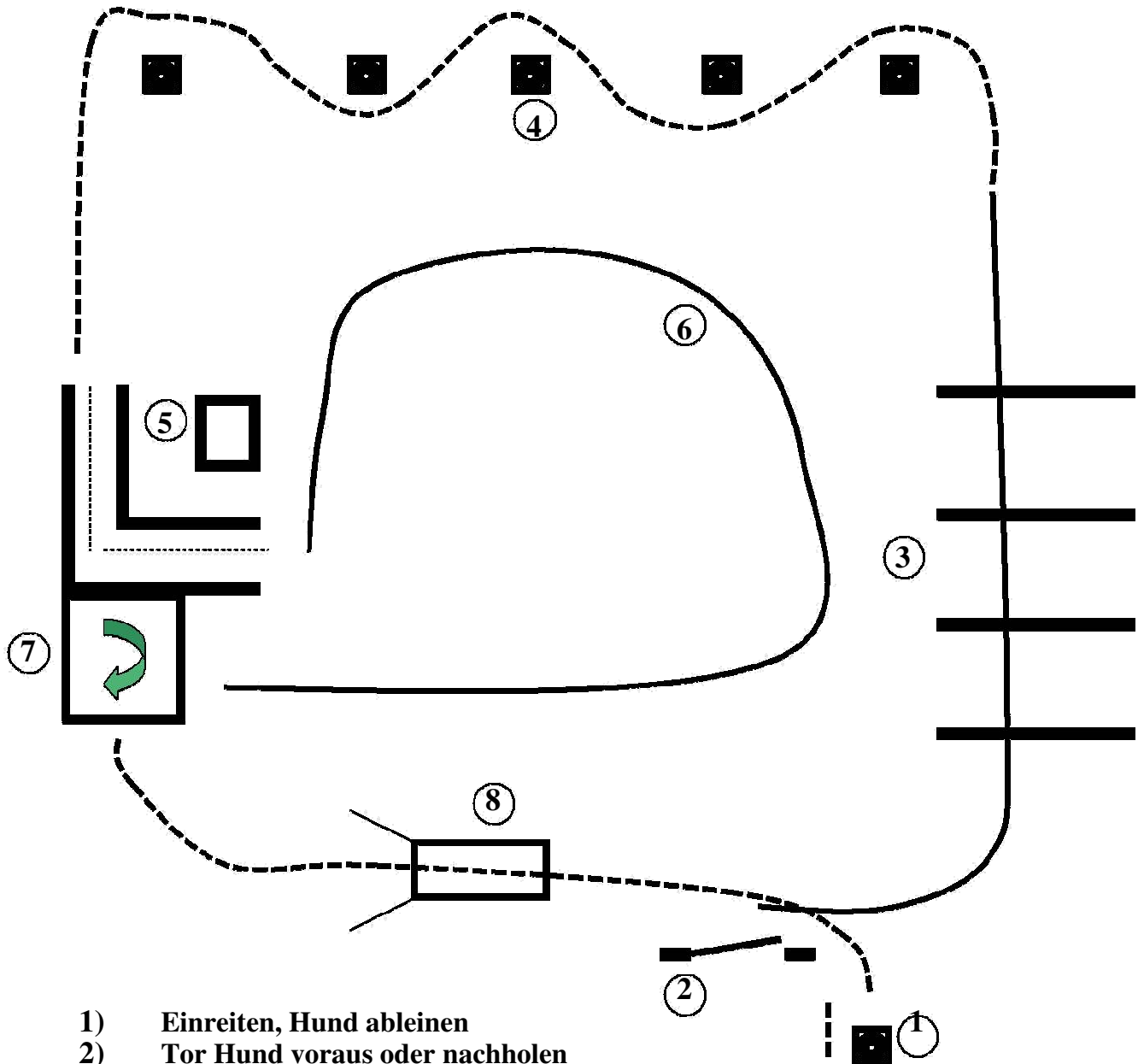
WWW	Back Up
.....	Walk
----	Jog
————	Lope
	Wechsel
	Erhöhung



1. Walk in Box, 360° Drehung, Walk out
2. Jog over
3. Lope over
4. Jog over
5. Lope
6. Walk over
7. Seiltor
8. Back up, Walk out, Stop, Ende

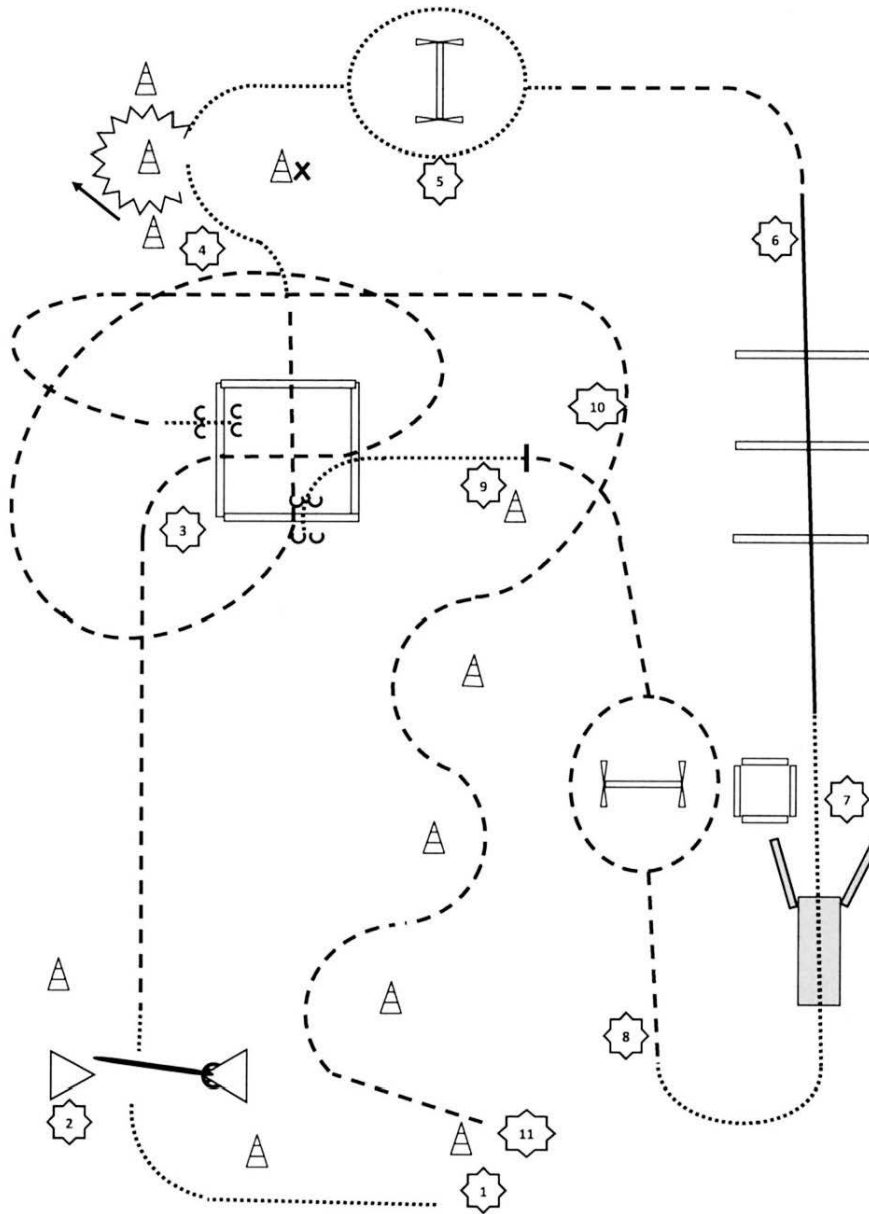
WWWWW	Back Up
.....	Walk
-----	Jog
—————	Lope
	Wechsel
	Erhöhung

Horse & Dog Trail LK 1 - 2



- 1) Einreiten, Hund ableinen
- 2) Tor Hund voraus oder nachholen
- 3) Lope over Hund bei Fuß
- 4) Jog Slalom Hund bei Fuß,
- 5) Back Up L Hund vorher in Viereck ablegen
- 6) Hund abrufen, Rechtsgalopp bis vor Box Hund bei Fuß
- 7) Hund ablegen, Walk in Box 450 Grad Drehung links, Walk out.
- 8) Hund abrufen, Brücke Hund voraus, Absteigen und Hund anleinen.

Horse & Dog Trail Q LK 1-2 2016#2

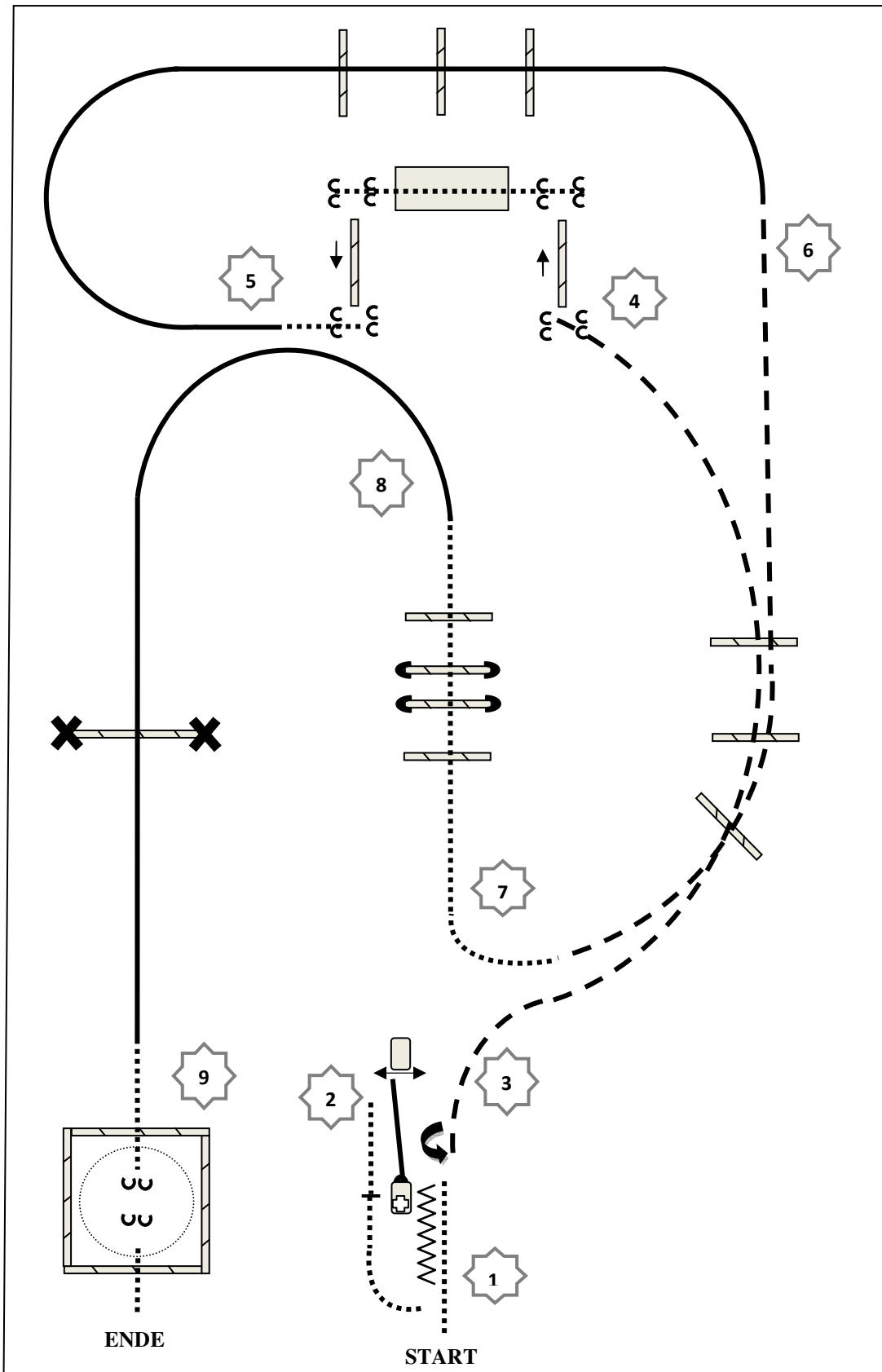


Horse & Dog Trail Q LK 1-2 2016#2

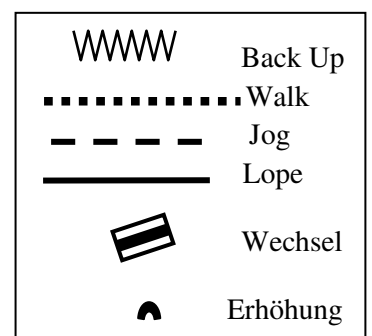
	Pferd & Reiter	Hund
1	An Pylone anhalten, Walk zu 2.	Hund ableinen. Hund bei Fuß.
2	Tor rückwärts öffnen, Tor schließen. Walk . Jog zu 3.	Hund an Pylone ablegen. Hund durch das Tor abrufen, zur Pylone schicken, ablegen. Hund bei Fuß.
3	Jog over. Walk zu 4.	Hund bei Fuß durch Box. Hund bei Fuß.
4	Back up. Walk zu 5.	Hund an Pylone mit dem X ablegen. . Hund bei Fuß.
5	Walk li. oder re. am Sprung vorbei . Jog zu 6.	Hund springt, Hund bei Fuß.
6	Lope over 3 Stangen. Walk zu 7.	Hund bei Fuß. Hund bei Fuß.
7	Walk über die Brücke. Walk zu 8.	Hund in Box ablegen. Hund über die Brücke abrufen. Hund bei Fuß.
8	Jog li. oder re. am Sprung vorbei . Jog zu 9.	Hund springt über den Sprung. Hund bei Fuß.
9	An Pylone anhalten. Walk over, Sidepass rechts. Walk out. Jog zu 10.	Hund bei Pylone ablegen. Hund durch die Box abrufen. Hund bei Fuß.
10	Jog Slalom. Jog zu 11.	Hund bei Fuß. Hund bei Fuß.
11	Anhalten, absteigen.	Hund anleinen.

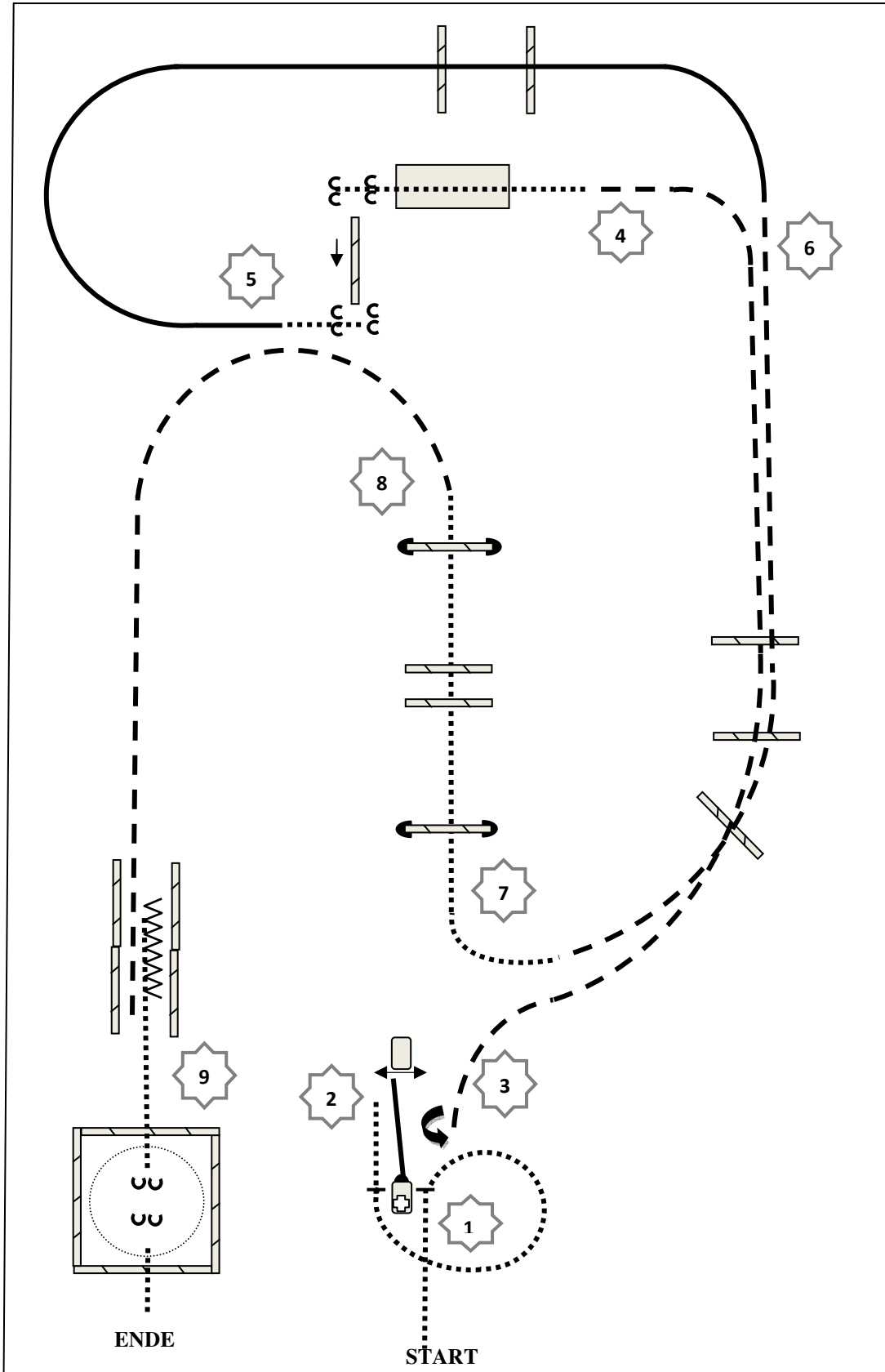
Erklärung:

Sprung sollte 20 cm bis 40 cm hoch sein
 (erhöhte Stange, Cavaletti, o.ä.).





1. Walk , Gegenstand aufnehmen, Back up ,Walk, Gegenstand absetzen
2. Walk , Tor, 180° Drehung links
3. Jog over
4. Sidepass rechts, Walk over Brücke, Sidepass links
5. Walk, Lope over
6. Jog over
7. Walk over
8. Lope Sprung über Cavalletti
9. Walk in Box, absteigen(Ground tie), Pferd umrunden und rausführen,Ende





1. Walk , Gegenstand aufnehmen, Walk Volte , Gegenstand absetzen
2. Walk , Tor, 180° Drehung links
3. Jog over
4. Walk over Brücke, Sidepass links
5. Walk, Lope over
6. Jog over
7. Walk over
8. Jog in, Back up, Walk out
9. Walk in Box, absteigen (Ground tie), Pferd umrunden und rausführen, Ende

WWWWW	Back Up
.....	Walk
-----	Jog
—————	Lope
	Wechsel
	Erhöhung